# Coon Lake Improvement District Board Meeting May 13, 2015

# **Agenda**

#### Call To Order

Chair Mike Bury opened the meeting at 7:07 pm.

#### **Open Forum for Public Comments**

Al Beck and Leon Mager arrived from an East Bethel Park Bd meeting regarding a proposed marina on Lakeview Ave. They reported of the discussion and the result of the proposal idea was a unanimous "No" vote from the Park board.

#### **Approval of February 11, 2014 Meeting Minutes**

Bob Czeck motioned and Arlan Mercil seconded to approve the April minutes as presented

# **Treasurer's Report**

End of April balance was \$289,992.77. Mike Bury motioned and Arlan Mercil seconded to approve the Treasurer Report. Motion was made by Mike Bury and seconded by Bob Czeck to approve reimbursement to Al Beck for website and domain name for the advance payment thru April 2016. Motion was made by Mike Bury and seconded by Al Beck to approve payment of \$525 to AIS for CLP Delineation. Motion was made by Mike Bury and seconded by Al Beck to approve payment of \$7,037.02 to PLM Lake and Management Corp. for CLP treatment of 21.85 acres on April 29<sup>th</sup>.

#### **Old Business**

None

#### **Committee Reports**

#### 1. Administration

Discussion was held regarding 6 Opt Out form locations that were received as a result of sending the annual letter.

#### 2. Lake Plan

Leon Mager explained his experience with Eric Fieldseth of AIS Consulting Services of the CLP delineation and what plans are to inspect for EWM to be treated this season and log areas of CLP to inspect in 2016.

#### 3. Finance / Fundraising

#### 4. Communication / Publications

Al agreed to post the Annual letter and the minutes to date as well as check the website links on the Community tab.

## New Business

None

#### **Adjourn**

Arlan Mercil motioned and Al Beck seconded to Adjourn at 7:55 pm

### **Future Meeting Dates**

Board- 2<sup>nd</sup> Wednesday of each month

Jun 10th, Jul 8th

Eighth Annual Meeting – July 22, 2015

Respectfully Submitted by Mike Bury